### Can Grounded Mathematics & Education & Research become Relevant to Learners?

Allan.Tarp@MATHeCADEMY.net, Denmark, October 2019

#### Education, does it work? In Sweden, OECD reports that it excludes

"... one out of four students not even achieving the baseline Level 2 in mathematics at which students begin to demonstrate competencies to actively participate in life."



http://www.oecd.org/sweden/sweden-should-urgently-reform-its-school-system-to-improve-quality-and-equity.htm





## The Freiburger School Solves an irrelevance paradox and makes Math & Education & Research relevant to learners with phenomenology Grounding Math: Kids' own Many-Math

Grounding Education: Self-chosen <sup>1</sup>/<sub>2</sub>year blocks Grounding Research: Difference Research

# Creating phenomenology, The Freiburg school looks at INSIDE appearance of OUTSIDE phenomena

Husserl: Not things in themselves, but how they appear matters. Heidegger: The sentence **"subject IS predicate"** bridges an OUTSIDE subject with an INSIDE predicate. Trust the OUTSIDE subject, it exists; but question the INSIDE predicate: it may be an institutionalized verdict - that should be doubted and appealed.

- <u>Arendt, looking at the job-situation in a KZ-camp</u>: By its monoploly, an institution forces you to follow orders, which may lead to 'the banality of evil'.
- Schütz, influencing US Pragmatism & Grounded Theory: "Does man's social being determine his consciousness, or does his consciousness determine his social being?"

Foucault, inspired by Heidegger: Education is a Pris(on)-(hos)pital

"It seems to me that the real political task in a society such as ours is to criticize the workings of institutions, which appear to be both neutral and independent;



to criticize and attack them in such a manner that the political violence which has always exercised itself obscurely through them will be unmasked, so that one can fight against them." (Chomsky & Foucault debate).

Sociologically, education is a pris-pital mixing power techniques of a prison and a hospital: The 'pati-mates' are forced to return to the same class day after day where they are treated for a self-referring diagnose (teach MATH to learn MATH) making them accept a Kafkadian verdict: "I am no good."

Derrida: DECONSTRUCT predicates that, by installing what they mention, create CENTRISM

# Freiburger School questions to math

It is not how universities define it, that matters. It is how its root, Many, presents itself to humans working to adpat to the outside world. "Existence precedes essence" (Existentialism)

So:

- How do children experience Many?
- How well-defined is math education after all?

# How well-defined is mathematics?

This statement is true	Always	Never	Sometimes
2 + 3 = 5			
2 x 3 = 6			
1/2 + 2/3 = 7/6			
1/2 + 2/3 = 3/5			

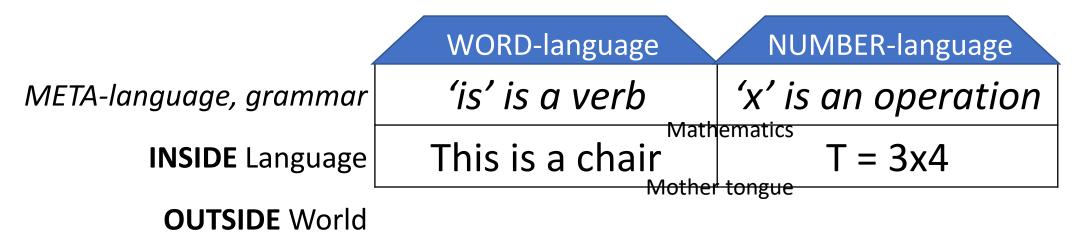
A function is ...

This is true	Always	Never	Sometimes
2 + 3 = 5	Only with the s	ame unit; 2weeks + 3days	= 17days x
2 x 3 = 6	x	2x3 is 2 <b>3s</b> that can alwa	ys be recounted as 6 <b>1s</b>
$\frac{1}{2} + \frac{2}{3} = \frac{3}{5}$	1 of 2 apples	s + 2 of 3 apples gives 3 of	<b>x</b> 5 apples, and not 7 of 6
$\frac{1}{2} + \frac{2}{3} = \frac{7}{6}$		Only if	<b>x</b> taken of the same total
	for example	e 2+x, but not 2+3	(pre-setcentric)
a <b>FUNCTION</b> is an example of a many-1 set relation (s		ation (setcentric)	
		anguage sentence	(post-setcentric)

Post-setcentric math: math through its use, as with the other language in our 2 language houses

The WORD-language assigns words in sentences with	<ul> <li>a subject</li> </ul>
	• a verb
The NUMBER-language assigns numbers instead with	<ul> <li>a predicate</li> </ul>

Both languages have a META-language, a grammar, describing the language, that is learned before the grammar. Why does mathematics teach language after and not before grammar?



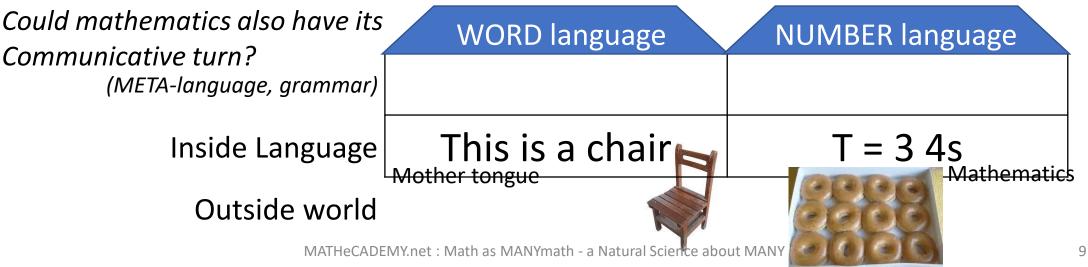
# The **Communicative Turn** in language ed.

Before 1970, foreign language was taught as an example of its grammar.

Then a reaction came with The Communicative Turn.

Halliday: "A functional approach to language means investigating how language is used: trying to find out what are the purposes that language serves for us."

Likewise, Widdowson adopts a "communicative approach to the teaching of language" allowing more students to learn a language through its use for communication about outside things and actions.



#### Defining <u>MetaMatism</u> = MetaMatics+MatheMatism

**MetaMatics** is defining a concept, not as a BottomUp abstraction from many examples but as a TopDown example of one abstraction, derived from the meta-physical abstraction **SET**, made meaningless by self-reference as shown by Russell's version of the liar paradox: M belongs, only if it does not, to the set of sets not belonging to itself:

### With M = {A|A∉A}: M∈M⇔M∉M

MatheMatism is a statement that is correct inside, but seldom outside a classroom, as e.g. adding numbers without units as <u>2+3 = 5</u>, where e.g. 2w+3d=17d. In contrast to <u>2x3 = 6</u> saying that 2 **3s** can be recounted as 6 **1s**. *Neglecting English and metric units made NASA's Mars Climate Orbiter CRASH in 1999.* 

### Education? Two different kinds

The 1700 Enlightenment Century rooted education, but in different forms in its two republics, in North America in 1776 and in France in 1789.

- In North America, education enlightens children about their OUTSIDE world, and enlightens teenagers about their INSIDE individual talent, to be uncovered and developed through self-chosen ½year **BLOCKS** with teachers teaching only one subject in the teacher's own classroom.
- To protect its republic from its German speaking neighbors, France was forced to create institutions controlled by a strong central administration with public servants trained at elite schools with forced multi-year LINES, later copied by the German Bildung-education (and by the rest of Europe).

# 3x2 different kinds of math education

Mathematics in	self-chosen ½year BLOCKS	forced multi-year LINES
Pre-SETcentric	North America	UK Commonwealth
Present SETcentric	_	<b>Continental Europe</b>
Post-SETcentric	MATHeCADEMY.net	





MATHeCADEMY.net : Math as MANYmath - a Natural Science about MANY

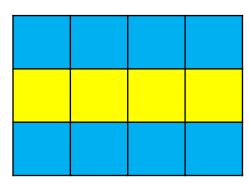
# Why teach children if they already know?

With education curing the diagnose un-educated ness, we ask: To CURE, be SURE

- 1. The diagnosed is not already cured
- 2. The diagnose is not self-referring: *teach math to learn math* Core Questions:
- What Mastery does children develop when adapting to Many?
- What could be a Question-guided <u>Child-Grounded-Curriculum</u> in Quantitative Competence?

# Children see Many as double-numbers, as bundles with units

- "How old next time?" A 3year old says "Four" showing 4 fingers: |||||But, the child reacts strongly to 4 fingers held together 2 by 2: |||||"That is not four, that is two twos" ( $T \neq 4$ , T = 2 **2s**) The child sees what exists, and with units: bundles of **2s**, and 2 of them. The block 3 **4s** has two numbers:
- 3 (the counting-number) and **4** (the unit-number)





### Exploring children's double-numbers

Tarp, A. (2018). Mastering Many by counting, recounting and doublecounting before adding on-top and next-to. *Journal of Mathematics Education, March 2018, 11*(1), 103-117.

> The Child's Own Mastery of Many BundleCount & ReCount & DoubleCount before Adding NextTo & OnTop

> > master many manymath





# 

cks.

Children love making number-icons of cars, dolls, spoons, sticks. Changing four ones to one fours creates a 4-icon with four sticks.

An icon contains as many sticks as it represents, if written less sloppy. Once created, icons become units to use when counting in bundles.

one	two	three	four	five	six	seven	eight	nine	
Ι	П	Ш		11111	111111	111111	1111111	11111111	
						—			
1	2	3	4	5	6	7	8	9	

# Q02. Bundle-counting sequences

"How to bundle-count fingers?" Using **5s** as the bundle-size, fingers can be counted as "0**B**1, 0**B**2, 0**B**3, 0**B**4, 0**B**5 – sorry, **Bundle**" and the rest can be counted in as "Bundle&1, B&2, 2B less2, 2B-1, 2B, 1left, 2left (a-leven, twe-leven)". Follow-up activities could be counting the fingers in **3s** and **4s** and **7s**: **T** = ten = 1**B**3 **7**s = 2**B**2 **4**s = 3**B**1 **3**s = 1**BB**1 **3**s.



## "How to count by bundling?"

Five fingers can be bundle-counted in pairs or triplets, allowing both an <u>OVERLOAD</u> and an <u>UNDERLOAD</u>; and reported in a number-language sentence with a subject & a verb & a predicate as e.g. T = 2 **3s.** 

- ||||| ++ ++ + ++ ++ <u>++ ++</u> |
- T = 5 = 1Bundle3 2s = 2B1 2s = 3B-1 2s = 1BB0B1 2s
- T = 5 = 1.3 2s = 2.1 2s = 3.-1 2s = 10.1 2s

Likewise, if counting in ten-bundles: T = 57 = 5B7 = 4B17 = 6B-3 tens

#### Math Dislike CURED with flexible bundle-numbers

When counting in tens, before calculating, we bundle-write the number to separate the **INSIDE** bundles from the **OUTSIDE** singles. Later we recount.

- 65 + 27 = 6(5 + 2)(7) = 8(12)(2) = 9(2) = 9(2)
- 65-27 = 6(5-2)7 = 4(-2) = 3(-2)8 = 38
- 7x 48 = 7x 48 = 2856 = 336 = 336
- **336**/7 = 336/7 = 2856/7 = 48 = 48

With 336 we have 33 **INSIDE**, so to get 28, so we move 5 **OUTSIDE** as 50. Now try 456 / 7.

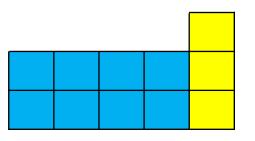
• **456**/7 = 45)6/7 = 42)36/7 = 6)5 + 1 = **65** 1/7

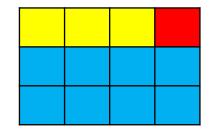
#### Q04. Unbundled as decimals or negatives or fractions 0.3 **4s** or 1.-1 **4s** or 3/4 **4s**

# "Where to put the unbundled singles?"

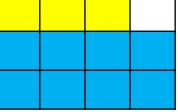
#### When counting by bundling, the unbundled singles can be placed **NextTo** the block **OnTop** of the block

counted as a block of **1s** counted as a bundle counted in bundles





counted in bundle



T = 2**B**3 **4s** = 2.3 **4s** A decimal number

T = 3<mark>B-1 4s</mark> = 3.-1 4s A negative number

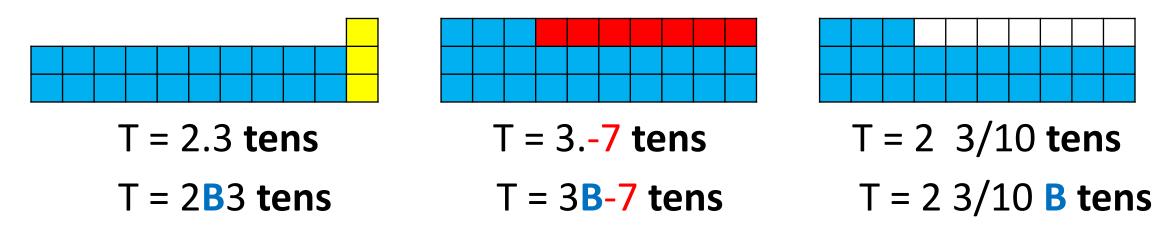
T = 2 3/4 **4s** *A fraction* 

# ${f Q}04$ . Counting in tens

"Where to put the unbundled singles with tens?"

Counting in tens, an outside Total of 2 **tens** & 3 can be described inside as T = 23 if leaving out the unit and the decimal point,

- or as:



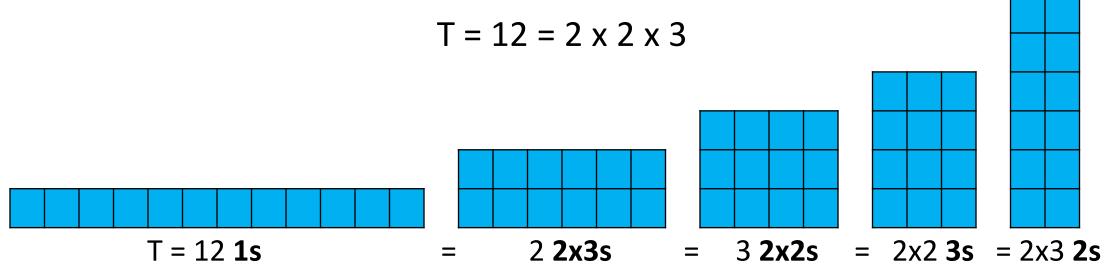
#### Footnote I: Prime & foldable bundle-units

"When can blocks be folded in like bundles?" The block T = 2 **4s** = 2 x 4 has 4 as the bundle-unit. Turning over gives  $T = 4 2s = 4 \times 2$ , now with 2 as the bundle-unit. 4s can be folded in another bundle as 2 2s, whereas 2s cannot. (1 is not a bundle, nor a unit since a bundle-of-bundles stays as 1). We call 2 a prime bundle-unit and 4 a foldable bundle-unit, 4 = 2 2s. A block of 3 **2s** cannot be folded. A block of 3 **4s** can be folded: T = 3 **4s** = 3 x (2 x 2) = (3 x 2) x  $\overline{2} = 2$  **3x2s**. A number is called **even** if it can be written with 2 as the unit, else **odd**.



"What are possible units in T = 12?"

Units come from folding in prime units:



# Q05. Calculators predict

#### "Can a calculator predict a counting result?"

We may see <u>division</u> as an icon for a broom **PUSHING** away bundles: 9/4 means 'from 9, push away bundles of 4s'.

The calculator says '2.some', thus predicting it can be done 2 times. Now <u>multiplication</u> iconizes a lift **STACKING** the bundles into a block.

- And, <u>subtraction</u> iconizes a rope **PULLING** away the block to look for unbundled singles.
- With '9-2x4 = 1' the calculator predicts: 9 can be recounted as 2B1 4s.

9/4 2.some 9 – 2x4 1

9-7×4=

# Q05. Counting creates a ReCount-formula

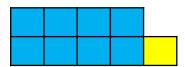
Bundle-counting T pushes away B-bundles to stack T/B times:

**T** = (**T**/**B**) **x B** from a total **T**, **T**/**B** times, we push **B** away

As sentences of the number language, FORMULAS PREDICT that **T** = 9 = 2.1 **4s**:

9/4 2.some







# $\mathbf{Q}$ 05. The recount-formula is a core formula

**T** = (**T**/**B**)\***B** is all over STEM (Science, Technology, Engineering, Mathematics):

Proportionality	y = k * x	
Linearity	$\Delta y = (\Delta y / \Delta x) * \Delta x = m * \Delta x$	
Local linearity	dy = (dy/dx) * dx = y' * dx	Δγ
Trigonometry	a = ( <b>a/b</b> ) * b = <b>tanA</b> * b	$\Delta x$
Trade	\$ = (\$/kg) * kg = price * kg	a
Science	meter = ( <b>meter/second</b> ) * second = <b>velocity</b> * second	A b

### Footnote I. Recounting in STEM formulas

STEM typically contains multiplication formulas with per-numbers coming from double-counting.

Examples:

- kg = (kg/cubic-meter) x cubic-meter = density x cubic-meter
- force = (force/square-meter) x square-meter = pressure x square-meter
- meter = (meter/sec) x sec = velocity x sec
- energy = (energy/sec) x sec = Watt x sec
- energy = (energy/kg) x kg = heat x kg

#### Footnote II. Recounting in STEM formulas

Extra STEM examples:

- gram = (gram/mole) x mole = molar mass x mole;
- $\Delta$  momentum = ( $\Delta$  momentum/sec) x sec = force x sec;
- $\Delta$  energy = ( $\Delta$  energy/ meter) x meter = force x meter = work;
- energy/sec = (energy/charge) x (charge/sec) or Watt = Volt x Amp;
- dollar = (dollar/hour) x hour = wage x hour;
- dollar = (dollar/meter) x meter = rate x meter
- dollar = (dollar/kg) x kg = price x kg.

#### Footnote III:

#### Proportionality shows the diversity of 'School Math'

Proportionality, **Q1**: "2kg costs 5\$, what does 7kg cost"; **Q2**: "What does 12\$ buy?" →1) <u>Regula de Tri (</u>rule of three)

Re-phrase with shifting units, the unknown at last. From behind, first multiply then divide. Q1: '2kg cost 5\$, 7kg cost ?\$'. Multiply-then-divide gives the \$-number 7x5/2 = 17.5. Q2: '5\$ buys 2kg, 12\$ buys ?kg'. Multiply-then-divide gives the kg-number 12x2/5 = 4.8.  $\rightarrow$  2) Find the unit Q1: 1kg costs 5/2\$, so 7kg cost 7x(5/2) = 17.5\$. Q2: 1\$ buys 2/5kg, so 12\$ buys 12x(2/5) = 4.8kg

#### → 3) Cross multiplication

**Q1**: 2/5 = 7/*u*, so 2\**u* = 7\*5, *u* = (7\*5)/2 = 17.5. **Q2**: 2/5 = *u*/12, so 5\**u* = 12\*2, *u* = (12\*2)/5 = 4.8

→4) '<u>Re-counting</u>' in the 'per-number' 2kg/5\$ coming from 'double-counting' the total T. Q1: T = 7kg = (7/2)x2kg = (7/2)x5\$ = 17.5\$; Q2: T = 12\$ = <math>(12/5)x5\$ = (12/5)x2kg = 4.8kg.

#### Footnote IV:

#### Proportionality shows the diversity of 'School Math'

- → 5) <u>Modeling</u> with linear functions using group theory from abstract algebra.
- A linear function f(x) = c\*x from the set of positive kg-numbers to the set of positive \$-numbers, has the domain DM = {x∈R | x>0}.
- Knowing that f(2) = c\*2 = 5, this equation is solved by multiplying with the inverse element to 2 on both sides, and applying the associative law, and the definition of an inverse element, and of the neutral element under multiplication:
   c\*2 = 5 (c\*2)\*½ = 5\*½ c\*(2\*½) = 5/2 c\*1 = 5/2 c = 5/2.
- With  $f(x) = 5/2^*x$ , the inverse function is  $f^{-1}(x) = 2/5^*x$ .
- With 7kg, the answer is f(7) = 5/2\*7 = 17.5\$.
- With 12\$, the answer is  $f^{-1}(12) = 2/5*12 = 4.8$ kg.

3x4/5

3x4 – 2x5

# ${f Q}06.$ Recounting in a different unit



#### "How to change a unit?"

**2.**some

The recount-formula allows changing the unit.

Asking T = 3 **4s** = ? **5s**, the recount-formula gives T = 3 **4s** = (3x4/5) **5s**.

Entering 3x4/5, the answer '2.some' shows that a block of 2 5s can be pushed away.

With 3x4–2x5, the answer '2' shows that 3 **4s** can be recounted as 2B2 **5s** or 2.2 **5s**.

# Change Unit = Proportionality

# ${ m Q07.}\ { m ReCounting}\ { m from\ tens\ to\ icons}$

"How to change unit from tens to icons?" Asking 'T = 2.4 **tens** = 24 = ? **8s**', we just recount 24 in **8s**: T = 24 = (24/8)x8 = 3x8 = 3 **8s**.

Formulated as an <b>equation</b> we use <b>u</b> for	To keep its size, a block changing its unit
the unknown number, <b>u</b> x8 = 24.	must also change its height.
Recounting 24 in 8s shows that <i>u</i> is 24/8.	
So, equations are solved by moving	
to opposite side - with opposite sign	T = 2.4 tens = 3 8s

# Q08. ReCounting from icons to tens (multiplication) 3 7s = ? tens

 Prime
 Tax
 Head
 Tax
 Jun
 Jun
 Jun
 Jun

 1
 7
 5
 4
 5
 4
 7

 6
 9
 10
 13
 12
 13
 14

 15
 16
 17
 10
 19
 26
 21

 20
 75
 24
 25
 26
 27
 28

 24
 351
 31
 Margin Units
 Jeritant 19
 10

"How to change unit from icons to tens?"

Asking 'T = 3 7s = ? tens', the recount-formula cannot be used since the calculator has no ten-button. However, it gives the answer directly by using multiplication alone: T = 3 7s = 3x7 = 21 = 2.1 tens, only it leaves out the unit and the decimal point.

Alternatively, we may use 'less-numbers', so 7 = **ten** less 3

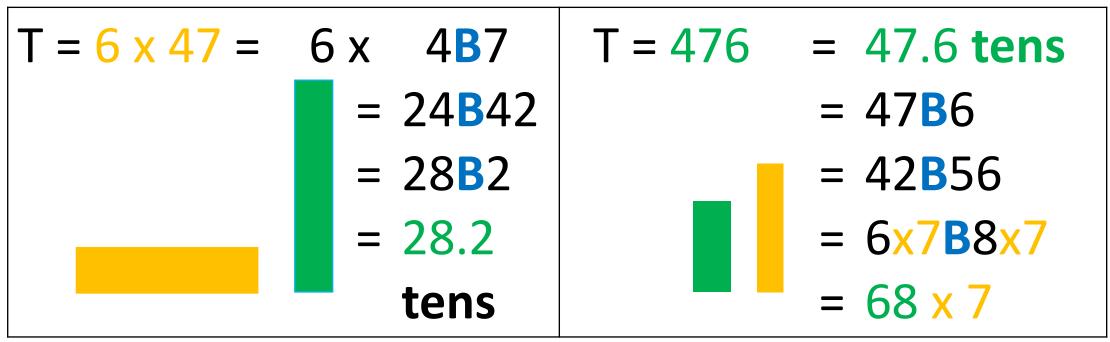
T = 3x7 = 3 x (ten less 3) = 3 x ten less 3x3 = 3ten less 9 = 2ten 1 = 21,

or with 9 = **ten** less 1:

T = 3ten less (ten less1) = 2ten lessless 1 = 2ten & 1 = 21 showing that 'lessless' cancel out

# Recounting large numbers in or from tens: *same size, but new form*

Recounting 6 47s in tens Recounting 476 in 7s BundleWriting seprates **INSIDE** bundles from **OUTSIDE** singles



Q09. Double-counting in two units creates DoubleNumbers or PerNumbers

"How to double-count in two units?" DoubleCounting in kg & \$, we get **4kg = 5\$** or 4kg **per** 5\$ = 4kg/5\$ = 4/5 kg/\$ = a PerNumber.

With 4kg bridged to 5\$ we answer questions by recounting in the per-number. **Questions**:

7kg = ?\$	8\$ = ?kg
$7kg = (7/4) \times 4kg$	8\$ = (8/5) x 5\$
= (7/4) x 5\$ = 8.75\$	$= (8/5) \times 4$ kg $= 6.4$ kg

**Answer**: *Recount in the PerNumber (Proportionality)* 

ake

# Q09. Double-counting in the same unit 25 creates fractions

#### "How to double-count in the same unit?"

Double-counted in the same unit, per-numbers are fractions, 2\$ per 9\$ = 2/9, or percentages, 2 per 100 = 2/100 = 2%.

To find a fraction or a percentage of a total, again we just recount in the per-number.

- Taking 3 per 4 = taking ? per 100. With 3 bridged to 4, we recount 100 in 4s: 100 = (100/4)\*4 giving (100/4)\*3 = 75, and 75 per 100 = 75%.
- Taking 3 per 4 of 60 gives ? With 3 bridged to 4, we recount 60 in 4s:
- 60 = (60/4)\*4 giving (60/4)\*3 = 45.
- Taking 20 per 100 of 60 gives ? With 20 bridged to 100, we recount 60 in 100s:
  60 = (60/100)\*100 giving (60/100)\*20 = 12.

We observe that per-numbers and fractions are not numbers but OPERATORS needing a number to become a number.

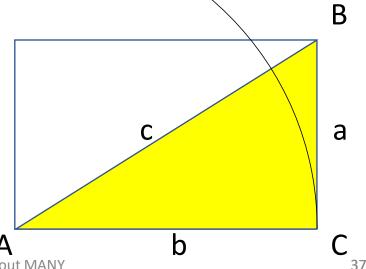
### Q10. ReCounting sides in a block: Trigonometry

A right triangle is <u>a block halved by its diagonal</u> giving 3 sides: <u>base b</u>, <u>height a</u> and <u>diagonal c</u> connected with the angles when recounting one side in the other side or in the diagonal

T = (T/B) \* B

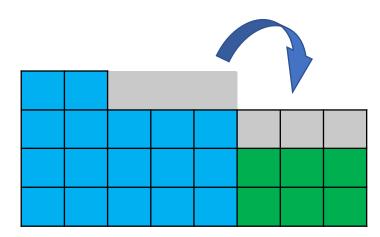
a = (a/c)\*c = sinA \* cb = (b/c)\*c = cosA \* ctanA =  $a/b = \Delta y/\Delta x = gradient$ 

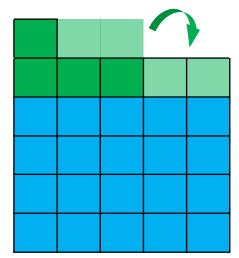
Circle: circum./diam. =  $\pi \approx n^* \tan(180/n)$  for n large



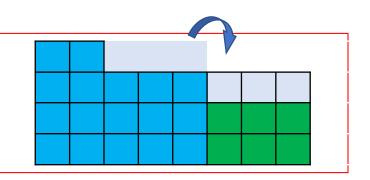
### Once bundle-counted & recounted, Totals can add

BUT:	NextTo	or	OnTop
4 <b>5</b> s +	<b>2 3s</b> = 3 <b>B</b> 2 <b>8s</b>	4 59	<b>s</b> + 2 <b>3s</b> = 4 <b>5s</b> + 1 <b>B</b> 1 <b>5s</b> = 5 <b>B</b> 1 <b>5s</b>
The are	as are integrated	The	e units are changed to be the same
Adding a	reas = Integration		Change unit = Proportionality





Q11. NextTo addition



# "With T1 = 4 5s and T2 = 2 3s, what is T1+T2 when added next-to as 8s?"

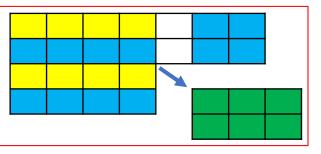
<u>Outside</u>, next-to addition geometrically means adding areas. Next-to addition is also called integral calculus.

<u>Inside</u>, the recount formula algebraically predicts the result. Here multiplication precedes addition.

 $T = (T/B) \times B$ 

= ( (4x5 + 2x3)/8) x 8 = 3.2 8s

(4x5 + 2x3)/8 3.some (4x5 + 2x3) - 3x8 2



### "If T1 = 2 3s and T2 add next-to as 4 7s, what is T2?"

<u>Outside</u>, we remove the initial block T1 and recount the rest in **4s**. Thus reversed next-to addition geometrically means subtracting areas.

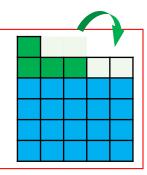
Reversed next-to addition is also called differential calculus.

Inside, the recount formula algebraically predicts the result.

Here subtraction precedes division; which is natural as reversed integration.

(4x7 – 2x3)/4 5.some (4x7 – 2x3) – 5x4 2

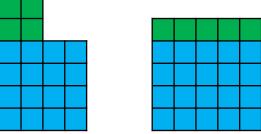
# Q13. OnTop addition

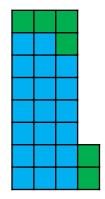


"With T1 = 4 5s and T2 = 2 3s, what is T1+T2 when added on-top?"

<u>Outside</u>, on-top addition geometrically means changing units. On-top addition thus often involves recounting (proportionality).

T = **4 5s** + **2 3s** = 4 **5s** + 1.1 **5s** = 5.1 **5s** 

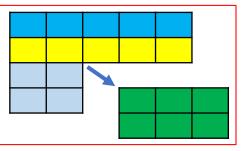




<u>Inside</u>, the recount formula algebraically predicts the result. Here again, multiplication precedes addition.

$$T = (T/B) \times B$$

(4x5 + 2x3)/5 5.some (4x5 + 2x3) - 5x5 1



"T1 = 2 **3s** and how many **5s** (T2) add on-top as 4 **5s**?" <u>Outside</u>, we remove the initial block T1 and recount the rest in **5s**. Thus reversed next-to addition geometrically means subtracting areas. Reversed on-top addition is also called differential calculus. <u>Inside</u>, the recount formula algebraically predicts the result. Here again, subtraction precedes division.

$$T2 = (T2/B) \times B$$

### Reversed Addition = Solving Equations

OppoSite Side	NextTo		
<b>2 x ? = 8</b> = (8/2) x 2	<b>2 + ? = 8</b> = (8-2) + 2	2 3s + ? 5s = 3.2 8s	
? = 8/2	? = 8-2	? = (3.2 <b>8s</b> – 2 <b>3s</b> )/5	
Solved by ReCounting	Solved by ReStacking	Solved by differentiation: $(T-T1)/5 = \Delta T/5$	

### Hymn to Equations

Equations are the best we know, they are solved by isolation. But first, the bracket must be placed around multiplication. We change the sign and take away and only x itself will stay. We just keep on moving, we never give up. So feed us equations, we don't want to stop!

# Solving equations by recounting, we may bracket Group Theory from Abstract Algebra

### ManyMath

$2 \times u = 8 = (8/2) \times 2$	Solved by re-counting 8 in 2s
<i>u</i> = 8/2 = 4	Move: Opposite Side with OppoSite Sign

MetaMath (Don't test, but DO remember the bi-implication arrows)

$\mathbf{\Lambda}$	2 x <i>u</i> = 8	Multiplication has 1 as its neutral element, and 2 has ½ as its inverse element
$\leftrightarrow$	$(2 \times u) \times (\frac{1}{2}) = 8 \times (\frac{1}{2})$ $(u \times 2) \times (\frac{1}{2}) = 4$ $u \times (2 \times (\frac{1}{2})) = 4$	Multiplying 2's inverse element ½ to both number-names
$\Leftrightarrow$	$(u \times 2) \times (\frac{1}{2}) = 4$	Applying the <b>commutative</b> law to u x 2; 4 is the short number-name for 8 x ½
$\downarrow$	$u \ge (2 \ge (\frac{1}{2})) = 4$	Applying the <b>associative</b> law
$\downarrow$	<i>u</i> x 1 = 4	Applying the definition of an inverse element
$\downarrow$	<i>u</i> = 4	Applying the definition of a neutral element. With arrows a test is not needed.

### Four ways to unite and split Totals

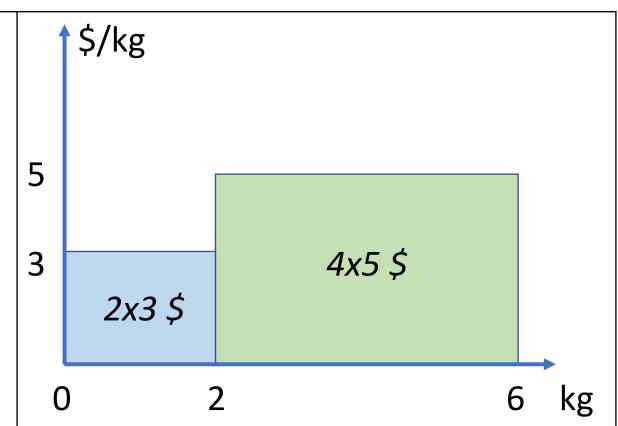
A number-formula  $T = 345 = 3BB4B5 = 3*B^2 + 4*B + 5$  (a polynomial) shows the four ways to add: +, \*, ^, next-to block-addition (integration). <u>Addition</u> and <u>multiplication</u> add changing and constant unit-numbers. <u>Integration</u> and <u>power</u> add changing and constant per-numbers. We might call this beautiful simplicity the 'Algebra Square'.

<b>Operations unite/</b> <i>split into</i>	Changing	Constant	
Unit-numbers	T = a + n	T = a * n	
m, s, \$, kg	T-a=n	<i>T/n = a</i>	
Per-numbers	T =∫a dn	T = a^n	
m/s, \$/kg, m/(100m) = %	dT/dn = a	$log_a T = n, \ ^n \sqrt{T} = a$	

# Q15. Adding PerNumbers as areas (integration)

"2kg at 3\$/kg + 4kg at 5\$/kg = 6kg at ? \$/kg?"

- (2+4) kg at ?\$/kg
- Unit-numbers add on-top.
- Per-numbers add next-to as areas under the per-number graph. Here multiplication precedes addition.



# Q16. Subtracting PerNumbers (differentiation)

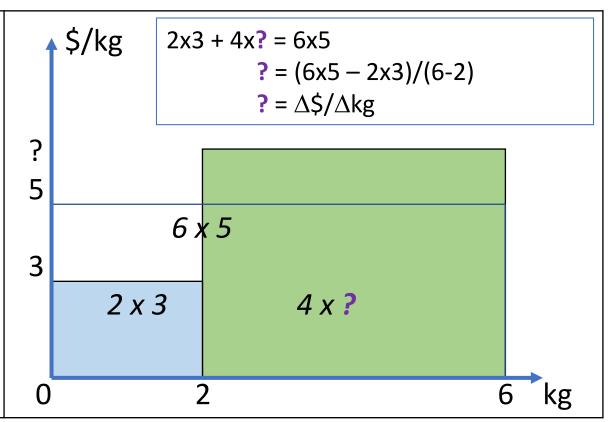
### "2kg at 3\$/kg + 4kg at what = 6kg at 5\$/kg?"

2 kg at 3 \$/kg + 4 kg at **?** \$/kg

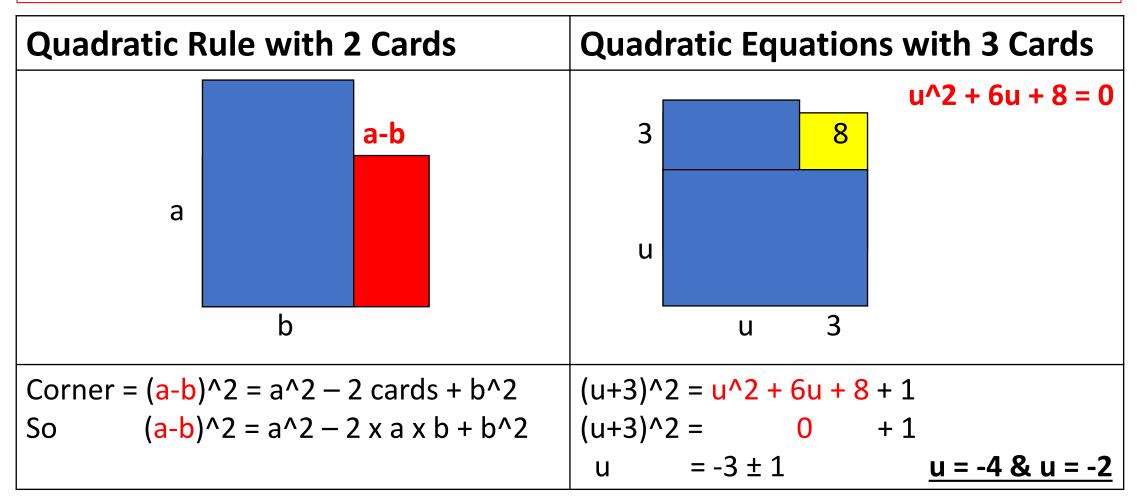
6 kg at 5 \$/kg

Outside, we remove the initial 2x3 block and recount the rest in 4s. Geometrically, reversed per-number addition means subtracting areas to be reshaped, called differential calculus.

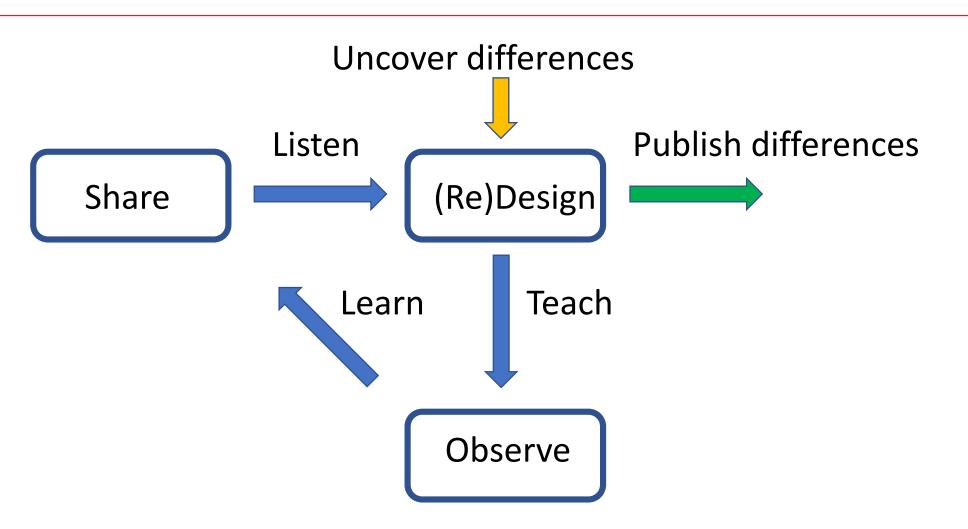
Inside, the recount-formula algebraically predicts the result. Here subtraction (giving a change,  $\Delta$ ) precedes division.



# Q17. Geometry & Algebra, hand in hand



### Difference-research finds differences making a difference Action Learning & Action Research



# Inspiration from MATHeCADEMY.net

Teaches Teachers to Teach MATHEmatics as MANYmatics, a Natural Science about MANY. The CATS method: To learn Math Count & Add in Time & Space

### MATHeCADEMY.net | MA⊺ × ← → C □ mathecademy.net

#### MATHeCADEMY.net

MATHematics as MANYmatics, a Natural Science about MANY - the CATS approach: Count & Add in Time & Space

HOME	INTRO	COUNT	ADD	TIME	SPACE	DK	VIDEOS	PAPERS	PRESCHOOL	VARIOUS	BOOK

#### ManyMatics: ReCount – don't Add.

Teach Multiplication before Addition & Add NextTo before OnTop

 We ACT to deal with the outside world.
 ReCounting Seminars

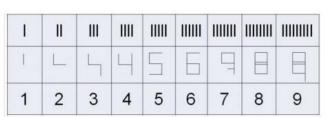
 We MATH to deal with the natural fact MANY ???
 Rejected Paper

 Oops, sorry, math is not an action word!
 Avoid DysCalCulia

 We COUNT & ADD to deal with MANY.
 ReCount - don't Add Booklet

Count & ReCount:

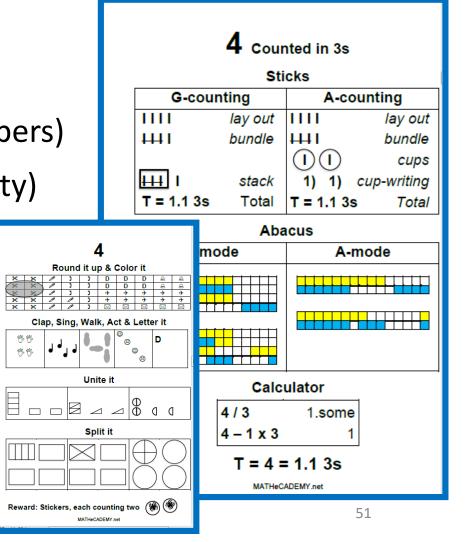
T = 1111111 = 111 111 = 11) 1) = 2)1) = 2.1 3s T = 2.1 3s = 1.4 3s = 3.-2 3s (Overload or Deficit) T = 2.1 3s = 1.2 5s = 3.1 2s = 11.1 2s T = 3×8 = 3 8s = 2.6 9s = 2.4 tens, or the sloppy version 24





# 8 MicroCurricula for Action Learning & Research

- C1. Create Icons
- C2. Count in Icons (Rational Numbers)
- C3. ReCount in the Same Icon (Negative Numbers)
- C4. ReCount in a Different Icon (Proportionality)
- A1. Add OnTop (Proportionality)
- A2. Add NextTo (Integrate)
- A3. Reverse Adding OnTop (Solve Equations)
- A4. Reverse Adding NextTo (Differentiate)



### ReCount – don't Add Booklet, free to Download

#### Contents

ReCount	
don't Add	

MatheMatics as ManyMatics for NewComers & LateComers & Migrants to Avoid DysCalCulia

The Direct Way to Core Mathematics: Proportionality & Fractions & Calculus & Solving Equations

> Allan.Tarp MATHeCADEMY.net

Preface
01. From Sticks to Icons1
02. Counting in Icons
03. ReCounting in Icons
04. ReCounting in a new Unit7
05. ReCounting in the same Unit9
06. ReCounting in BundleBundles
07. ReCounting in Tens on Squared Paper or an Abacus
08. ReCounting from Tens
09. ReCounting Large Numbers in Tens
10. DoubleCounting with PerNumbers
11. DoubleCounting with Fractions and Percentages
12. Adding OnTop
13. Reversed Adding OnTop
14. Adding NextTo
15. Reversed Adding NextTo
16. Adding Tens
17. Reversed Adding Tens25
18. Recounting Solves Equations

#### 03. ReCounting in Icons

Q?		Do	Calcu	lator
	Line	T=		
	Count	1, 2, 3, 4, B, 1B1, 1B2, 1B3, <u>1B4</u>		
9	Bundle	T = +++++1	9/5	1.some
in 5s	Stack		9-1*5	4
	Cup	T = 1)4		
	Answer	<u>T = 9 = 1.4 5s</u>		
	Line	T=		
	Count	1, 2, 3, B, 1B1, 1B2, 1B3, 2B, <u>2B1</u>		
9	Bundle	T=+++++++++	9/4	2.some
in 4s	Cup	T = 2)1	9-2*4	1
	Stack			
	Answer	<u>T = 9 = 2.1 4s</u>		
	Line			
	Count			
9	Bundle		9/	
in 3s	Cup		9 -	
	Stack			
	Answer			
	Line			
	Count			
8	Bundle		8	
in 4s	Cup		8	
	Stack			
	Answer			
	Line			
8 in 3s	Count			
	Bundle		8	
	Cup		8	
	Stack			
	Answer			

8,27 x 11,69 in

### Teacher Training in CATS ManyMatics

8,27 x 11,69 in

COUNT1.pdf - Adobe Reader	
e Edit View Window Help 🛛 🗙 View Window Help	✗ Edit View Window Help ✗
L / 4 50% 🕶 🚰 🖛 Fill & Sign Comment 50% 🐨 🛃 🖛 Fill & Sign Com	ument   1 / 5 50% ▼   🚰 ∓ Fill & Sign Comment
<form><text></text></form>	FOIL FOIL Contrary 7 S and adding 7 gave 14 14 Strateging 15 calculation sign. 14 Strateging 15 serversed to x=00, x 1x=0 is reversed to x=00, 1 14 EVERABED CODINO 14 EVERABED CODINO 15 EVERABED CODINO 14 EVERABED CODINO 15 EVERABED COD

53

# 1day Skype Seminar: To avoid Math Dislike, ReCount in flexible BundleNumbers

Action Learning on the child's own 2D NumberLanguage as observed when showing 4 fingers together 2 by 2 makes a 3-year-old child say 'No, that is not 4, that is 2 2s.'

### 09-11. Listening and Discussing: Good & Bad & Evil MatheMatics

Bad MatheMatism is true inside but rarely outside classrooms.

**Evil MetaMatics** presents a concept TopDown as an example instead of BottomUp as an abstraction. **Good ManyMatics**, a natural science Many mastering Many by ReCounting & adding OnTop/NextTo. <u>2D Bundle-Numbers with units as a hidden alternative to the traditional 1D Line Numbers without</u> *Adding 1D Line Numbers without units may create Math Dislike*.

### 11-13. Skype Conference. Lunch.

**13-15. Doing: Trying out the 'ReCount – don't Add' booklet** to experience proportionality & calculus & solving equations as golden LearningOpportunities in ReCounting and NextTo Addition.

### 15-16. Coffee. Skype Conference.

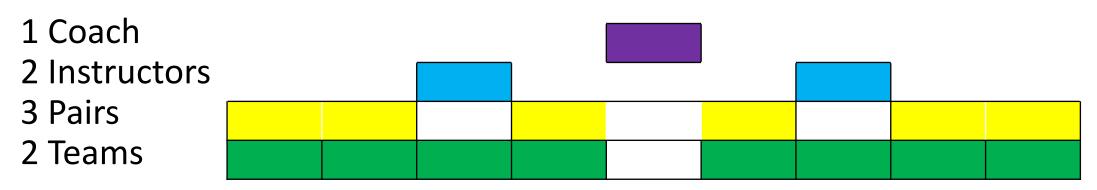
### **PYRAMIDeDUCATION**

*To learn MATH: Count&Add MANY But ReCount before you Add* 

In PYRAMIDeDUCATION a group of 8 learners are organized in

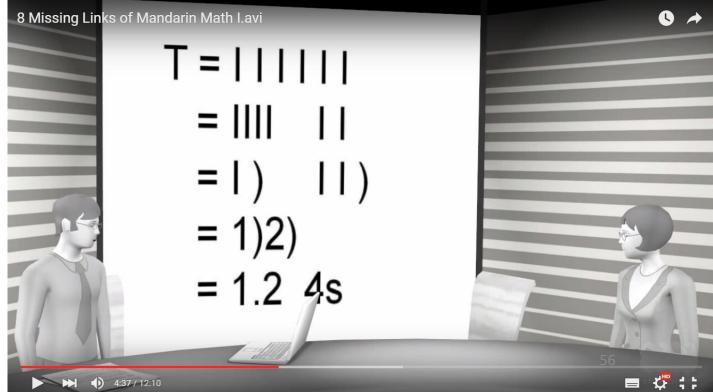
2 teams of 4 choosing 2 instructors and 3 pairs by turn.

- Each pair works together to solve Count&Add problems.
- The coach assists the instructors when instructing their team and when correcting the Count&Add assignments.
- Each learner pays by coaching a new group of 8 learners.



## Watch MrAlTarp YouTube Videos

- Postmodern Mathematics Debate
- CupCounting removes Math Dislike
- IconCounting & NextTo-Addition
- PreSchool Mathematics
- Fractions
- PreCalculus
- Calculus
- Mandarin Mathematics
- World History

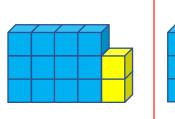


What Mastery of Many does the child have already?

• Children typically see Many as blocks with a number af bundles, and use flexible numbers with units and with over- or underloads

In ManyMath, BLOCKS are fundamental:

- in numbers: 456 = three blocks
- in algebra: adding blocks next-to or on-top
- in geometry: recounting half-blocks



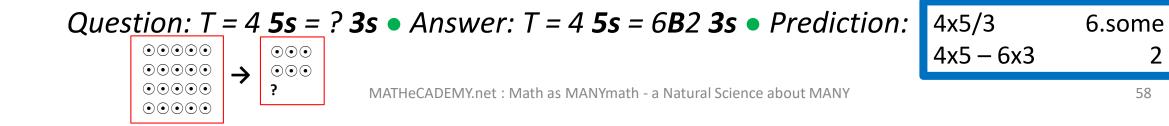
58

1) Digits are (sloppy) icons, with as many sticks as they represent.

- 2) Totals are counted by bundling, giving <u>outside</u> geometrical multi-blocks, & (when turned to hide the units behind) inside algebraic bundle-numbers.
- 3) Operations are icons, showing the 3 counting steps: Removing bundles & stacking bundles & removing stacks to find the unbundled.

4) The operation order is division first, then multiplication, then subtraction. Addition next-to & on-top comes later after totals are counted & re-counted.

5) Counting & re-counting & double-counting is big fun, when predicted by a calculator with the recount formula: **T** = (**T**/**B**)**xB** (from T, T/B times, Bs can be taken away)



### A final footnote from the Frankfurter School

- With Habermas we may ask: How can a math teacher use communicative rationality to establish a non-patronizing power-free rational dialogue with grade one children about the objective fact Many, present in both the children and the teacher's life-world; thus accepting four fingers held together two by two being rationalized as (as do the children) 'the total I two twos' and not just as 'four'?
- With Marx quoted in the Berlin Humboldt University we may agree:



### Recommendation from the Freiburger School

**STOP** teaching and researching wrong numbers and wrong operations

 START to accept and develop the child's own flexible bundle-numbers and (re)counting operations

**STOP** using education as pris-pitals, fixing and diagnosing humans

 START guiding the child when exploring its outside world, and the teenager when exploring the inside self via self-chosen ½year blocks

**STOP** forcing the outside world to adapt to inside rigid theory

• **START** forcing inside theory to adapt flexibly to outside existence