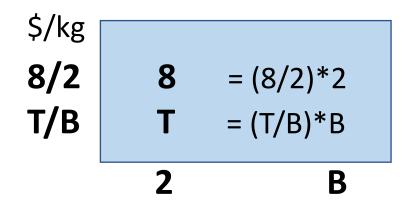
From STEAM to STEEM Mathematics is for All if Rooted in PerNumber Economics

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$$\begin{cases} y \\ & \downarrow \\ & \downarrow$$

What is the real goal of mathematics education? Inspiration from Grand Theory

PHILOSOPHY

- Is mathematics about essence or existence? (Heidegger)
 SOCIOLOGY
- Institutions as solutions to common problems may be tempting, but
- Beware of a goal displacement (Bauman) where a means becomes a goal instead, and creates a patronizing truth regime (Foucault)
 PSYCHOLOGY
- What to learn: essence (Vygotsky), or existence (Piaget)
- Beware of using **fear of exclusion** to keep a **truth regime** in power

From STEM over STEAM to STEEM From Hard to Easy - if rooting Math in Economics

Math is hard



- Teach STEM. It motivates **reasons** to learn math, before applying it. **Oops, Math is still hard**
- Teach STEAM to sugar-coat a desire for learning it, before applying it.
 Oops, Math is still hard

Philosophy: Math is hard, until existence precedes essence (existentialism)

• Teach STEEM to **master Math** by applying rooting it in existence.

Let's master Math through its original root, Economics Let's respect that **Math is a natural science about Many** How do humans master Many? Ask a 3year old: how old next time?

The answer is 4, showing 4 fingers But, reacting strongly to 4 fingers held together 2 by 2: "That is not four, that is two twos"

<u>Observation 1</u>: Inside, children see what **exists** outside, bundles of **2s**, *in space*; and 2 of them, *in time*. So children use bundle-numbers with units.

<u>Observation 2</u>: The child uses a **full number-language sentence** as in the word-language with a SUBJECT, a VERB, and a PREDICATE:

"That is two twos", shortened to "T = 2 2s".



Economics: Sharing what we each produce



To survive, humans must labor, work, and act (Arendt) So, the human condition is: **eat**, **produce**, and **create**

Production = **productivity** * persons * hours

Productivity = what a person produces per hour

Productivity increases with new technology (numbers, calculators, etc.) **Productivity** increases when we produce what **we master best** But at what **exchange per-number**?

Productivity step 1: Creating icons: ⅠⅠⅡ → Ⅲ → Ⅰ →

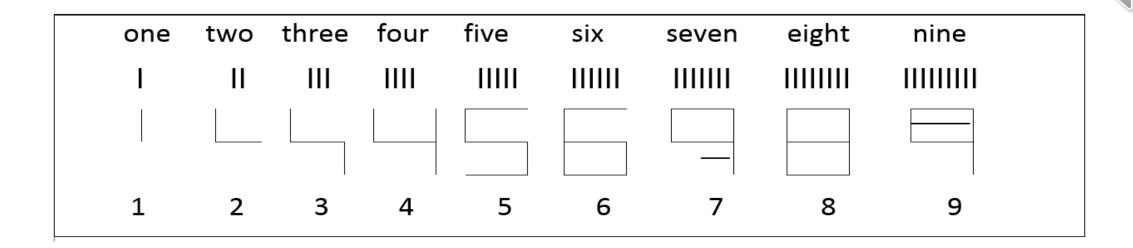
Uniting many 1s into 1 many-icon.



Uniting four ones into one fours creates a 4-icon with four sticks.

An icon contains as many sticks as it represents, if written less sloppy.

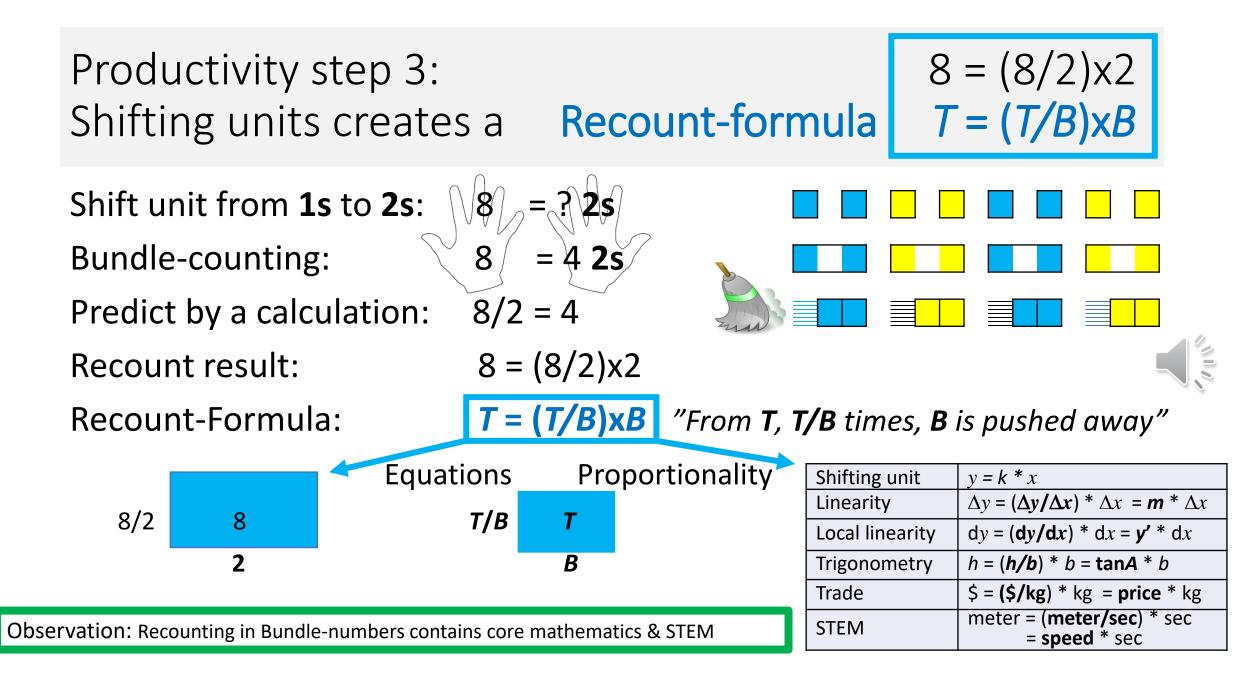
Once created, icons become UNITS when counting in bundles, as kids do.



Productivity step 2: Predict counting with icon-operations

- From 9 **PUSH** away **4s** we write <u>9/4</u> <u>iconizing</u> a broom, called *division*.
- 2 times **LIFT** the **4s** to a stack we write <u>2x4</u> <u>iconizing</u> a lift called *multiplication*.
- "From 9 PULL away 2 4s to find un-bundled" we write
 <u>9 2x4</u> iconizing a rope, called *subtraction*.
- UNITE next-to or on-top we write A+C iconizing the two directions, called *addition*.





The Recount-formula solves equations



Asking "How many 2s in 8" gives the equation " $u^*2 = 8$ " that is solved by recounting 8 in 2s:

$$u \ge 2 = 8 = (8/2) \ge 2$$

 $u = 8/2$

Solve equations: MOVE to OPPOSITE side with OPPOSITE calculation sign

$$u + 2 = 8$$
 $u \times 2 = 8$ $u^8 = 2$ $2^u = 8$ $u = 8 - 2$ $u = 8/2$ $u = \sqrt[8]{2}$ $u = \log_2 8$

The Math-core is seen on a calculator

Numbers: rooted in degrees of many; and bundle-counted in tens Operations: predict counting results

- 8/2 = 4: from 8 push away 2 can be done 4 times
- 4x2 = 8: 4 times lift 2s totals 8
- 9-4x2 = 1: from 9 pull away 4 2s leaves 1
- 1 2s + 2 3s = 1B3 5s or 2B2 3s: stacks may unite next-to and on-top
- 3² = 9: a **bundle-of-bundles** of 3s totals 9
- $\sqrt{16} = 4$: a 1.6-by-10 box may be **reshaped** into a 4-by-4 square



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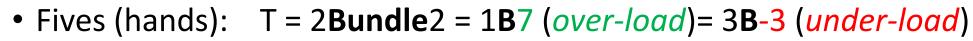
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How Many did I produce? Totals become stacks when **B**undle-counted

Twelve: III III III III

Viking language: twe-lve = "twe left", twen-ty = "twen-ti")



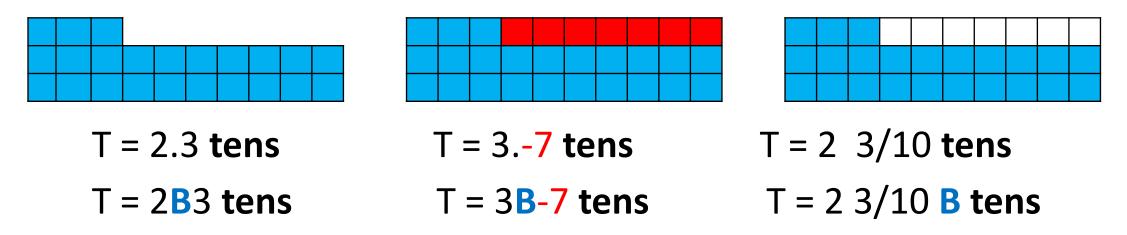
- Scores: $T = 1B-8 = \frac{1}{2}B2$
- Dozens: $T = 1B0 = \frac{1}{2}B6$
- Tens: $T = 1B2 = 1.2 B = 2B-8 = \frac{1}{2}B7$ T = 345 = 3BB4B5 = 2BB14B5
- Sevens (weeks): T = 1**B**5 = 2**B**-2
- Threes: T = 4B0 = 5B-3 = 3B3 But 3B = 1BB, so T = 1BB1B0 = 1BB0B3
- Twos (pairs): T = 6B0 But 2B = 1BB, and 2BB = 1BBB, so T = 1BBB1BB

Counting in tens, how to see the unbundled?

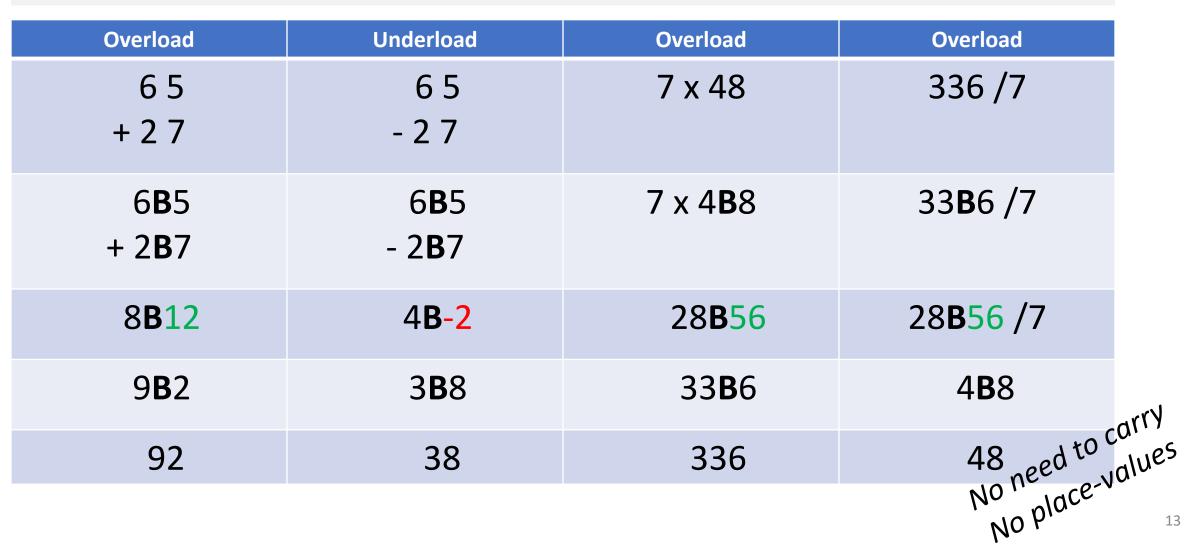


Counting in tens, a Total of 2 tens & 3 can be described as T = 23, if

- leaving out the unit and the decimal point,
- teaching a place-value system, silencing that 100 is 1 bundle-bundle
 - or as:

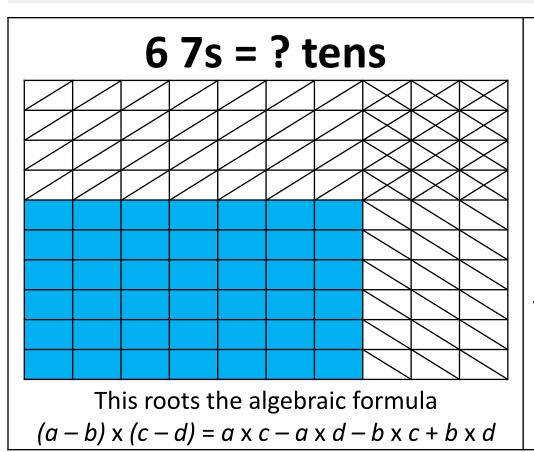


Flexible Bundle-numbers ease calculations. Counting in tens, T = 78 = 7B8 = 6B18 = 8B-2



111

Recounting in tens: Multiplication tables



On a pegboard, 2 rubber bands form a ten-by-ten square, and 2 bands form a 6-by-7 block. With less-numbers, 6 7s is ten tens, less 4 tens, less 3 tens, plus 3 4s that is removed twice: T = 6 **7**s = 6 x 7 = (**B**-4) x (**B**-3) $= 10\mathbf{B} - 4\mathbf{B} - 3\mathbf{B} + 4\mathbf{3s}$ removed twice = 3B12 = 4B2 = 42

Interesting: *negative* x *negative* = *positive*!

6 x 7 gives the **less-numbers** 4 & 3. So from 100, we subtract their sum, and add their product.

Internal exchange in other units



A total of 12 may be recounted in other units • T = 12 **1s** • T = 6 2s• T = 4 3s • T = 34s• T = 26s• T = 112s

Working together



- 3 men can dig a ditch in 4 hours.
- How many men are needed for 6 hours?
- How many hours are needed with 5 men?

Production = (productivity)*men*hours = 3*4 = 12 man-hours

- 12 = men*6; but 12 = (12/6)*6, so men = 12/6 = 2
- 12 = 5*hours; but 12 = (12/5)*5, so hours = 12/5 = 2.4

External exchange with a per-number

I have 8 3s, how many 4s can I buy?

- Exchange per-number: 4 3s per 3 4s
- So I count my 3s in 4s
- T = 8 3s = (8/4)*4 3s = (8/4)*3 4s = 6 4s

I have 8 apples, how many pears can I buy?

- Exchange per-number: 4 apples per 3 pears
- So I count my apples in 4s
- T = 8 apples = (8/4)*4 apples = (8/4)*3 pears = 6 pears



ReCounting in two units creates PerNumbers & Proportionality

ReCounting in kg & \$, we get a PerNumber 4 kg per 5\$ = 4 kg / 5\$ = 4 / 5 kg / \$. With like units, per-numbers become fractions: 4\$ / 5\$ = 4 / 5, and 4\$ / 100\$ = 4 / 100 = 4%.

With 4kg linked to 5\$, we simply recount in the per-number.

(Or we recount the units directly. Or we equate the per-numbers. Or we use the before 1900 'Rule of 3' (Regula de Tri) alternating the units, and, from behind, first multiply, then divide.) **Questions**:

12kg = ?\$	20\$ = ?kg
$12kg = (12/4) \times 4kg$	20\$ = (20/5) x 5\$
= (12/4) x 5\$ = 15\$	= (20/5) x 4kg = 16kg
\$ = (\$/kg) x kg = 5/4 x 12 = 15	kg = (kg/\$) x \$ = 4/5 x 20 = 16
u/12 = 5/4, so u = 5/4 x 12 = 15	<i>u</i> /20 = 4/5, so <i>u</i> = 4/5 x 20 = 16
If 4kg is 5\$, then 12kg is ?\$; answer: 12x5/4 = 15	If 5\$ is 4kg, then 20\$ is ?kg; answer: 20x4/5 = 16

Taking stock roots proportionality & calculus

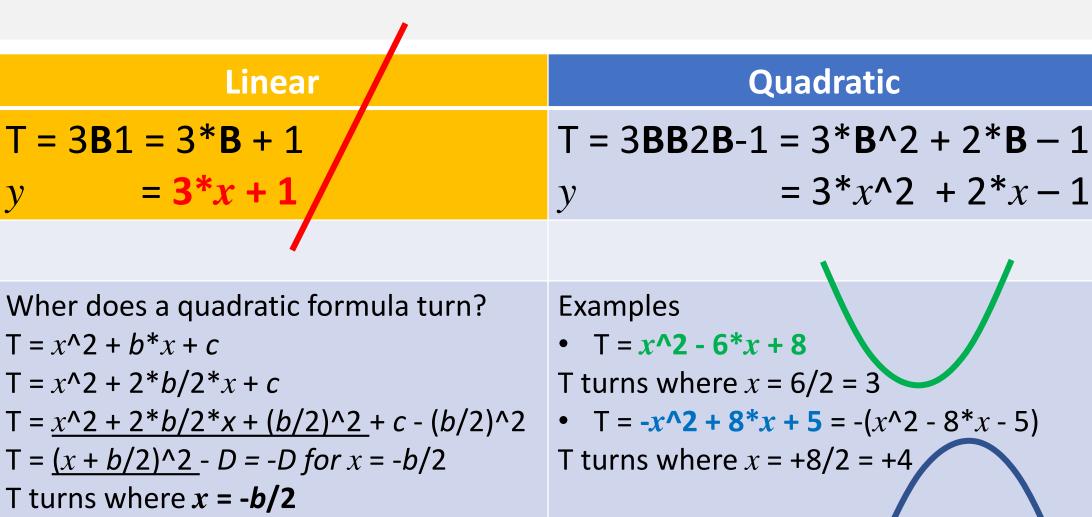
With the two stacks, 5 **2s** and 3 **4s**, what is the total stock?

<u>Add on-top</u> Counting in **4s**, we shift units by recounting the 5 2s in **4s** Shifting unit = **proportionality, linearity**

Add next-to

Counted in **6s**, we add by areas, called integral **calculus**, becoming differential calculus when reversing the question: 5 **2s** + ? **4s** = 3 **6s**

Counting roots linear and quadratic formulas



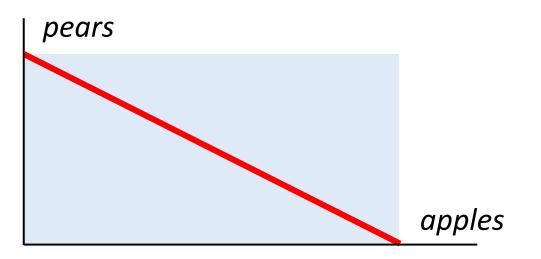
Investing with budget-lines



I invest 100\$ in apples at 2\$/kg, and in pears at 4\$/kg

- I buy x kg apples. It leaves 100 2^*x \$ to buy pears:
- I buy $(100 2^*x)/4 = 25 1/2^*x$ kg pears

So, the linear budget-line cuts the axes in 25kg pears and 50kg apples.



Market price, where supply & demand meet

units

Rising the unit-price *p* will rise **supply** and lower **demand**

Supply = 0.2**p*, and Demand = 6 - 0.1**p*

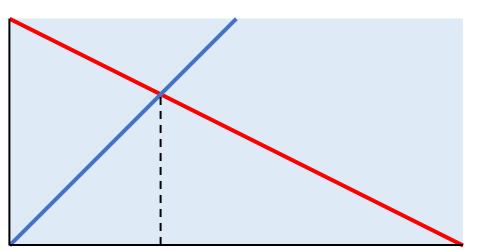
Met at : Supply = Demand

- 0.2*p = 6 0.1*p
- 0.3*p = 6 = (6/0.3)*0.3
- *p* = 6/0.3

So, they meeet at the unit-price 20

This price is stable:

Rising price will rise **supply**, and lower demand, which will lower price <u>price</u> Lowering price will lower **supply**, and rise demand, which will rise price



Saving money at home



Bo has 10\$, and saves 3\$/day. So after *n* days, **T** = **10** + **3****n*

- <u>How much after 7 days ?</u> T = 10 + 3*7 = 31
- When 100\$?

100 = 10 + 3*n,	but, 100 = (100 – 10) + 10, so		
3*n = 100 - 10 = 90	but, 90 = (90/3)*3, so		
<i>n</i> = 90/3 = 30			

Comparing savings



Al saves 5\$/day. Starting 4 days earlier, Bo saves 3\$/day. After *n* days:

- Al. T = 5**n*
- Bo. T = 3**n* + 3*4 = 3**n* + 12,

The same:

3* <i>n</i> + 12 = 5* <i>n</i>	but, 5*n = (5*n – 3*n) + 3*n = 2*n + 3*n, so
2* <i>n</i> = 12	but, 12 = (12/2)*2, so
n = 12/2 = 6	

Saving money in a bank



- 200\$ + 12% = ? Oops, unlike units, so we exchange 200\$ = 100% 100% + 12% = 112%, changed back to \$:
- T = 112% = (112/100)*100% = (112/100)*200\$ = 1.12 * 200\$
- So, to add 12% means to multiply with 112%, or 1.12.
 After *n* years, we have T = 200\$*112%^*n*, or T = 200 * 1.12^*n*
- After 2 years: R = (1+ 12%)² = 1.12² = 1.254, so 12% 2 times = 24% + 1.4% extra interest (compound interest)
- Doubling, 1.12ⁿ = 2, is predicted by the factor-counting logarithm
 n = log_{1.12}(2) = 6.1
- Asking which percent gives a 10year doubling leads to the equation $(1+x)^{10} = 2$ predicted by the **factor-finding root** $1+x = \sqrt[10]{2} = 1.072$, so x = 7.2%

Instalment plan: a race between a debt and a saving

I borrow 100\$ at 7 % per year. So, as interest I pay 7% of 100\$ = 7\$.
I pay back 7\$ + 2\$ = 9\$ per year.

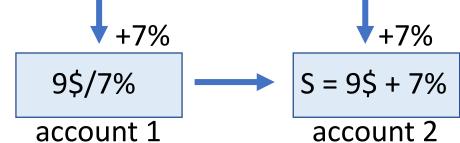
This gives a saving *S* after *n* years:

- *S* = *R**9/7%, with 1+*R* = (1+7%)^*n*, or *S*/9 = *R*/7%
- Balance when Debt = Saving:

 $100^{1.07^{n}} = (1.07^{n} - 1)^{9/7\%}$

Reducing to $1.07^n = 9/2$ (the 'speed-factor')

Solved by *n* = 22.2 years

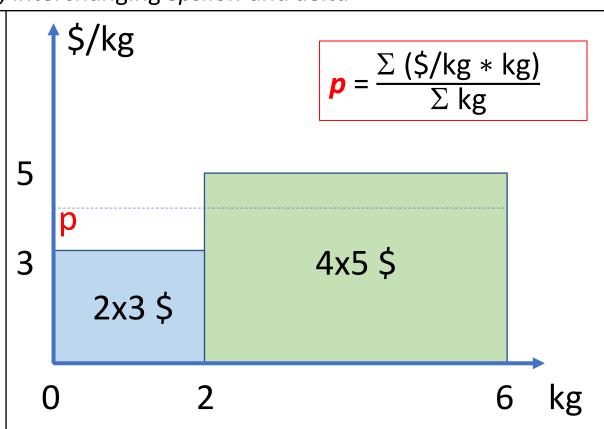


Per-numbers add as areas (integral calculus) "2kg at **3\$/kg** + 4kg at **5\$/kg** = 6kg at **? \$/kg**?"

Here, the per-number curve is **piecewise constant** $\Sigma(p^*\Delta x)$ becomes $\int p^* dx$, if it is **locally constant**, interchanging *epsilon* and *delta*

2 kg at **3 \$/kg** + 4 kg at **5 \$/kg** (2+4) kg at **p \$/kg**

- Unit-numbers add directly.
- Per-numbers must be multiplied to unit-numbers, thus adding as **areas** under the per-number curve.
- Here, multiplication before addition
- So, per-numbers and fractions are not numbers, but operators needing numbers to be numbers.



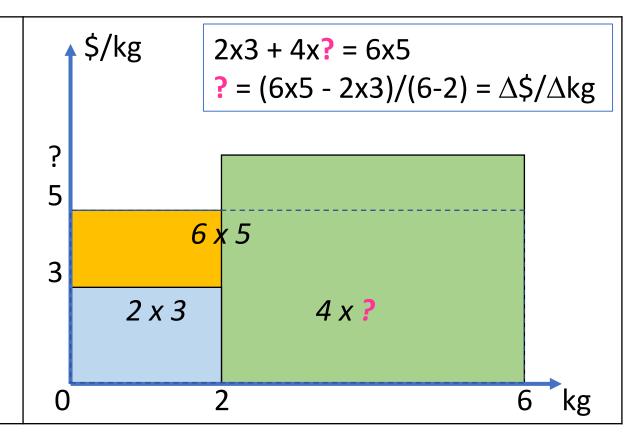
Per-numbers are found (differentiation) "2kg at 3\$/kg + 4kg at what = 6kg at 5\$/kg?"



2 kg at 3 \$/kg + 4 kg at ? \$/kg 6 kg at 5 \$/kg

Outside, we remove the initial 2x3 block and recount the rest in 4s. Geometrically, reversed per-number addition means subtracting areas to be reshaped, called differential calculus.

Inside, the recount-formula algebraically predicts the result. Here subtraction (giving a change, Δ) comes before division.





Four ways to unite and split a Total

A number-formula $T = 345 = 3BB4B5 = 3*B^2 + 4*B + 5$ (a polynomial) shows the 4 ways to unite: +, *, ^, nextto block-addition (integration). Addition and multiplication unite changing and constant unit-numbers. Integration and power unite changing and constant per-numbers. We might call this beautiful simplicity the 'Algebra Square' since in Arabic, algebra means to reunite. • The 4 uniting operations each has a reverse splitting operation: Addition has <u>subtraction</u> (–), and multiplication has <u>division</u> (/). Power has factor-finding (<u>root</u>, V) and factor-counting (<u>logarithm</u>, log). Integration has per-number finding (<u>differentiation</u> dT/dn = T'). Reversing operations is solving equations, done by moving to **opposite side** with **opposite sign**.

Operations unite / split into	Changing	Constant		
Unit-numbers	T = a + n	T = a * n		
m, s, \$, kg	T-a=n	<i>T/n = a</i>		
Per-numbers	T = ∫ a dn	$T = a^n$		
m/s, \$/kg, m/(100m) = %	dT/dn = a	$log_a T = n, n \sqrt{T} = a$		

Consumer and product behavior: Never trust totals & averages, always split 'em



Sale: 5 apples to 4 girls & 1 boy; 5 pears to 2 girls & 3 boys. Do girls & boys buy similar? Do apples & pears sell similar? We use 3 cross-tables: 1 with unit-, 2 with per-numbers.

In average, apples & pears sell like; and 60% go to girls.

Totals	Apples	Pears	Total		By product	Apples	Pears	Total%	Total #	
Girls	4	2	6		Girls	4/6 = 67%	33%	100%	6	
Boys	1	3	4		Boys	25%	75%	100%	4	
Total #	5	5	10		Girls ar	e 3 times	more like	ly to buy a	apples the	In pears.
	Ļ	-			Boys ai	re 3 times	more like	ly to buy	pears that	n apples.
By buyer	Apples	Pears		Never go be	tween per-n	umbers				
Girls	4/5 = 80%	40%	Always go via the unit-numbers							
Boys	20%	60%		L						
Total %	100%	100%	Apples are sold to 4 times as many girls than boys.							
Total #	5	5	Pears are sold to 50% more boys than girls.							

Quadratics have constant change-of-change

x ^2 gives the numbers 0, 1, 4, 9, ...
The numbers change with +1, +3, +5, ...
The changes change with +2

- T may increase daily with a number that is **constant** 7, T = 5 + 7*x
- T may increase daily with a number that is **constantly decreasing** as 7, 5, 3, ... Here the change-of-change is constant, -2 Checking, gives the formula $T = -x^2 + 8*x + 5$.

Outside geometry & inside algebra, should always go hand in hand. Quadratic equations solved with 2 cards

x^2 + 6*x + 8 = 0	$x^2 + b^*x + c = 0$				
3 3* <i>x</i> 8	b/2 b/2*x c				
x x^2 3*x	x x^2 b/2*x				
$x = 3$ $(x+3)^{2} = x^{2} + 6^{*}x + 8 + 1$ $(x+3)^{2} = 0 + 1$ $x+3 = \pm \sqrt{1}$ $x = -3 \pm 1 \qquad x = -4 \& x = -2$	$x b/2$ $(x+b/2)^{2} = x^{2} + b^{*}x + c + [(b/2)^{2} - c]$ $(x+b/2)^{2} = 0 + D$ $x+b/2 = \pm \sqrt{D}$ $x = -b/2 \pm \sqrt{D}, x = -b/2 \pm \sqrt{(b/2)^{2} - c}$				

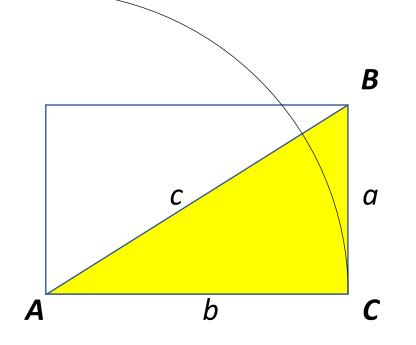
Recounting sides in a box gives trigonometry

In Greek, geometry means to earth-measure. The earth may be divided in triangles; that may be divided in right triangles; that may be seen as <u>a box cut by its diagonal</u> thus having three sides: the <u>base b</u>, the <u>altitude a</u>, and the <u>cut c</u>, connected with the <u>angle A</u> by per-number formulas recounting the sides pairwise.

 $a = (a/c) \times c = \sin \mathbf{A} \times c$ $a = (a/b) \times b = \tan \mathbf{A} \times b$ $b = (b/c) \times c = \cos \mathbf{A} \times c$

 $\tan A = a/b = \Delta y/\Delta x = \text{gradient}$

Circle: circum./diam. is $\pi = n^* \tan(180/n)$ for *n* large



Conclusion



- Yes, core mathematics may be learned through its historic root, economics, describing how humans share what they produce
- Asking "How many did I produce?" roots counting, predicted by division iconizing a broom pushing away bundles, to be stacked by a multiplicationlift, to be pulled away by a subtraction-rope to look for unbundled singles, to be added on-top or next-to, thus rooting decimal and negative numbers
- Recounting in a new unit creates a recount formula, used to solve equations, and to change units as in most STEM formulas
- Uniting stacks on-top or next-to roots proportionality or calculus
- So why make mathematics hard when it may also be easy & meaningful?

Theoretical background



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Tarp, A. (2018). Mastering Many by counting and recounting before adding on-top and next-to. *Journal of Math Education, March 2018, 11*(1), 103-117.

Tarp, A. (2020). De-modeling numbers, operations and equations: from inside-inside to outside-inside understanding. *Ho Chi Minh City University of Education Journal of Science 17*(3), 453-466.

